

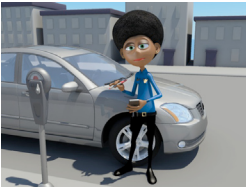
## 2010 CHARACTER ANIMATION DEMO REEL SHOT BREAKDOWN



### 1 PSYCHOPATH

Animation Mentor assignment: two-character dialogue  
I modeled, textured and lit the set.

*Audio track from television sitcom, "Extras"  
Rigs courtesy of Animation Mentor*



### 2 POLICEWOMAN

Animation Mentor assignment: one-character dialogue  
I modeled, textured and lit the set.

*Audio track from television sitcom, "Reno 911"  
Rig courtesy of Animation Mentor; Car model courtesy of creativecash.com*



### 3 WAITER

Animation Mentor assignment: Show a change in emotion.  
I modeled, textured and lit the set

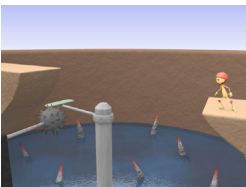
*Rig courtesy of Animation Mentor*



### 4 BAT SIGNAL

Animation Mentor assignment: Demonstrate upper body strength.

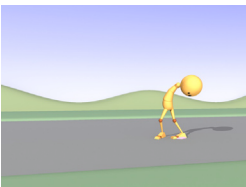
*Rig courtesy of Animation Mentor*



### 5 MXC

Animation Mentor assignment: body mechanics  
I modeled, textured and lit the set.

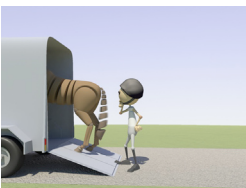
*Inspired by the show "Most Extreme Elimination Challenge"  
Rig courtesy of Animation Mentor*



### 6 STICKY GUM

Animation Mentor assignment: Stewie gets stuck in a wad of gum.  
I modeled and animated the gum and road cracks using Maya's blend shapes.

*Rig courtesy of Animation Mentor*



### 7 HORSE PUSH

Animation Mentor assignment: Demonstrate pushing and pulling against a weight.

*Rig courtesy of Animation Mentor and Digital Tutors*

*Demo Reel Music by disJam*